

AUTUMN TERM – Whole School Curriculum Map 2024-2025

E Y F S	AUT 1	Here We Are (Looking After Ourselves and Our Planet) All About Me - My New School - My New Friends - How Do I Feel? - Looking After Each Other - Here on Earth Together/Looking After the Planet - Here We Are / The Way Back Home: Space and the Solar System											
	AUT 2	Let's Celebrate (Celebrations and Festivals) Bonfire Night - Remembrance Day - Diwali - Children in Need - Birthdays - Weddings - Autumn to Winter - We're Going on a Bear Hunt - Hanukkah - Christmas											
		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 1	AUT 1	DPiL Unit <i>Whatever Next</i>	Place Value Addition and Subtractions	Seasonal Changes	Spirals	Technology around us	Dips and Dippers (Food Tech)	Our school and Our local area	See French map	Musical Dynamics	Throwing and catching	JIGSAW Being Me in My World	See RE map
	AUT 2	DPiL Unit <i>The Little Red Hen</i>	Geometry / Shape Consolidation		Simple Printmaking	Digital painting		Transport and Travel	See French map		Gymnastics-travel and shapes	JIGSAW Celebrating Difference	See RE map
		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 2	AUT 1	DPiL Unit <i>The Gigantic Turnip</i>	Place Value Addition and Subtraction Geometry / Shape	Plants	Explore & Draw	IT around us	Seasonal Salads (Food Tech)	Our City - London	See French map	Notation and Rhythm	Throwing and catching	JIGSAW Being Me in My World	See RE Map
	AUT 2	DPiL Unit <i>The Great Fire of London</i>			Exploring the world through Mono print	Digital photography		The Great Fire of London	See French map		Gymnastics-travel and shapes	JIGSAW Celebrating Difference	See RE Map

		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 3	AUT 1	DPIl <i>Princess Smartypants</i>	Place Value Addition and Subtraction	Rocks and Fossils	Gestural Drawing with Charcoal	Connecting computers	Let's Go Fly a Kite (Structures)	Stone Age to Iron Age	See French map	Recorder	Floor gymnastics	JIGSAW Being Me in My World	See RE Map
	AUT 2	DPIl <i>Anansi Stories</i>	Multiplication and division A		Working with Shape and Colour	Animation		Somewhere to Settle	See French map		Hockey	JIGSAW Celebrating Difference	See RE Map
		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 4	AUT 1	DPIl Arctic <i>Explorers</i>	Place Value Addition and Subtraction	States of Matter	Storytelling through Drawing	The Internet	The Great Bread Bake Off (Food Tech)	All around the World	See French map	Music Theory and Composition	Fitness/ Circuits	JIGSAW Being Me in My World	See RE Map
	AUT 2	DPIl <i>The Iron Man</i>	Measurement / Area Multiplication and division A Consolidation		Exploring Pattern	Audio editing		Maya Civilisation	See French map		Hockey	JIGSAW Celebrating Difference	See RE Map
		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 5	AUT 1	DPIl <i>Beowulf</i>	Place Value Addition and Subtraction	Properties and Changes of Materials	Typography and Maps	Sharing information	Programming Adventures	Anglo Saxons and Vikings	See French map	Medieval Music (Christmas)	Fitness/ Circuits	JIGSAW Being Me in My World	See RE Map
	AUT 2	DPIl <i>The Highwayman</i> DPIl <i>A Christmas Carol</i>	Multiplication and division A Fractions A		Making Monotypes	Vector drawing		Marvellous Maps (UK)	See French map		Hockey	JIGSAW Celebrating Difference	See RE Map

		English	Maths	Science	Art	Computing	DT	Geography and History	MFL	Music	PE	PSHE	RE
Y 6	AUT 1	DPiL <i>Harriet Tubman</i>	Place Value Addition, Subtraction, Multiplication and Division	Living Things and Habitats	2D Drawing to 3D Making	Communication	Automata Animals (Mechanisms)	<i>Amazing Americas (World Countries)</i>	See French map	Guitars with THAMES	Outdoor Adventurous Activities	JIGSAW Being Me in My World	See RE Map
	AUT 2	DPiL <i>The Wedding Ghost</i>	Fractions A Fractions B Measurement / Units	Evolution and Inheritance	Activism	3D Modelling		Islamic Civilisation	See French map		Hockey	JIGSAW Celebrating Difference	See RE Map